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**The Grassroots Cricket Awards 2022**

**Categories and Criteria**

**Connecting Communities** - A Club or community organisation which has gone above and beyond the call of cricket to support communities/groups coming back to the game we love

The nominee must show evidence of:

* Club supporting their players, members, and wider communities throughout/post Covid-19
* Running programmes or events to empower individuals/groups back to cricket
* Setting up initiatives to proactively get the club or community back into cricket
* Displaying enthusiasm and drive to use the power of cricket to bring their community together
* An impact of their actions on the development of the club/community in a positive and lasting way
* WOW factor - An outstanding willingness to go beyond the call of duty for the sake of the club/community and its members

**Inspired to Play** - An Individual or group within your club or community organisation going above and beyond to open the game up to new audiences.

The nominee must show evidence of:

* Increasing the number of boys, girls and women participating
* Recruitment and training of new volunteers to help deliver Inspire to Play programmes
* Plans in place to help retain all new players following Inspire to Play programmes
* Introducing initiatives to support new groups into your club or community
* Encouraging others to come on the journey in trying something new
* Wow factor – A consistent effort to try new things to inspire new individuals to the game

**Growing the Game** – A league volunteer, committee member, or administrator going above and beyond to support clubs and help increase the number of games played.

The nominee must show evidence of:

* Supporting adoption play-cricket and use of play-cricket scorer across all their leagues.
* Go beyond the call of duty and support key volunteers within clubs to help reduce the number of cancelled and conceded games throughout the season
* Initiatives to recruit and train new umpires and officials
* Positively increase the quality of umpiring, scoring and grounds at all levels of the game
* The introduction of new ideas and rules which will help and support Club Captains and players on and off the field
* Wow factor: An outstanding willingness to go beyond the call of duty to ensure that matches and games are played and completed

**Lifetime Achiever** - An individual who has given many years of service to your club or community group you could not do without

The nominee must show evidence of:

* Taking on a wide variety of different playing and volunteering roles with the cricket club, league, or board
* Having an impact on the development of the cricket Cub/League/Board/community and its members i.e., implementation of junior section, women’s section, ground improvements, increase in participation levels, improved administration processes etc.
* Embracing change and evidence of moving the club/league/board/community forward
* Providing a legacy for the organisation and providing for regeneration in the future
* Building partnerships with external organisations and embracing programmes for the benefit of the club/league/board/community i.e. CricketForce and Chance to Shine
* WOW factor: A commitment to their cricket club, league, board or local cricket community spanning a significant number of years.

**Cricket Innovators** - Someone who has brought new ideas and/or implemented new systems to improve your club or community group.

The nominee must show evidence of:

* Implementing procedures or actions to positively impact processes within your club or community
* Introducing a new idea to positively impact your club or community
* Thinking outside the box to enhance the experience of those in and around your club or community
* An ambition to always look at ways of doing things better and challenging the norm
* Empowering others to come on the journey or adopt change
* Wow factor – A consistent willingness in empowering, further developing themselves to positively impact your club/community. E.g upskilling themselves via digital skills training to support.

**Unsung hero** - Those heroes who impact our game and help us make cricket happen. This could be ground staff, coaches, officials, umpires, or other volunteers.

The nominee must show evidence of:

* The undertaking of several key roles and tasks within the club when they are not fulfilled by others.
* A willingness to try their hand at anything in order to get it done and a willingness to learn or be trained in certain areas if needed.
* Helping to recruit and retaining players, volunteers, administrators, and officials at their club or organisation.
* A significant dedication of time and commitment to a cricket club or organisation
* An outstanding willingness to go beyond the call of duty for the sake of the club and its members.
* WOW factor – That special volunteer that your club simply could not do without, they are always there to lend a hand, displaying enthusiasm supporting other volunteers and players.

**Rising Star** - Young volunteer making a difference – 11 – 16-year-olds

The nominee must show evidence of:

* Being responsible, dependable, and enthusiastic.
* Having a positive effect on their club/group/organisation and other members
* A willingness to use their volunteering experience to help recruit more young people into volunteering roles within cricket.
* A willingness to learn from experience, undertake training and learn from others.
* Displaying enthusiasm and drive to increase participation at their club or wider community.
* WOW factor – a zest of energy positively impacting your club or community.

**Game Changer** - Young volunteer 17 – 25-year-olds making a difference in the game

The nominee must show evidence of:

* Being a fantastic role model at their club providing leadership, use of initiative and being prepared to think outside the boundary.
* Having a positive effect on their club/group/organisation and other members by creating and delivering new initiatives
* A willingness to use their volunteering experience to help recruit more young people into volunteering roles within cricket.
* A willingness to learn from experience, undertake training and learn from others.
* Displaying enthusiasm and drive to increase participation in cricket by recruiting and /or retaining players within their environment.
* WOW factor - a zest of energy positively impacting your club or community.

**Safe Hands Award -** An individual that has gone above and beyond to create a positive environment for young people to enjoy the game

The nominee must show evidence of:

* Introducing New Ideas across the Club to provide opportunities for everyone
* Encouraging Safer Recruitment practices to Get the Right People involved
* Setting up initiatives to encourage parents, volunteers and Young people to promote safeguarding
* Introduction of new processes which put young people at the heart of cricket
* WOW factor - Created a real culture of listening to children with examples of how they have listened and then created change within the club because of these views

**Volunteer Grounds Management Team of the Year -** Aim would be to reward and recognise those volunteers who are making a real difference at clubs. Those who are working hard and improving the places where the game is played.

The nominee must show evidence of:

* Improving their local environment by improving green space and supporting the environment
* Worked with their club and or local community to introduce new people to the benefits of volunteering in grounds management
* Actively seeking to improve their skills and knowledge through training and education
* Sharing their sills and knowledge to help other clubs and organisations improve
* Innovation in grounds management technology, practice or communication
* WOW factor - A commitment to grow the game by providing opportunities for people to play cricket of all types at all levels, and going above and beyond to get the game on

**Tackling Climate Change** - A club or community organisation that is addressing the threat climate change poses to cricket, by making sustainable changes to operations, adapting their facilities and/or engaging their local community

The nominee must show evidence of:

* Establishment and promotion of an environmental sustainability plan for the club or organisation which includes actions to tackle climate change
* Implementation of changes in operations and/or facilities to improve environmental sustainability and build resilience against the impacts of climate change
* Actively seeking to improve knowledge and awareness of impact of climate change on cricket and vice versa and key actions to combat climate change, and any associated behaviour change as a result
* Sharing their skills and knowledge to help other clubs, organisations and wider community improve their environmental sustainability
* Implementation of innovative technology, practices, or communication methods that resulted in positive outcomes for environmental sustainability
* WOW factor - A clear commitment to, and delivery of, ambitious goals addressing all environmental challenges - including climate change, biodiversity loss, pollution, resource depletion - in line with broader global goals that impact the health and wellbeing of both people and planet, and building resilience across the game