

CHANCE TO COMPETE

Super Eights – Outdoor Softball

Girls KS3 & KS4

Aim

All Chance to Compete competitions have been designed to provide players with access to a fun, inclusive and fast paced format of the game. Competitions are generally run on a festival basis.

This is a softball competition to be played outdoors with an incrediball. Details of the ball sizes required for each age group are listed in [Appendix 1](#)

All state secondary schools are eligible to play. Details related to the age group of players are listed in [Appendix 1](#)

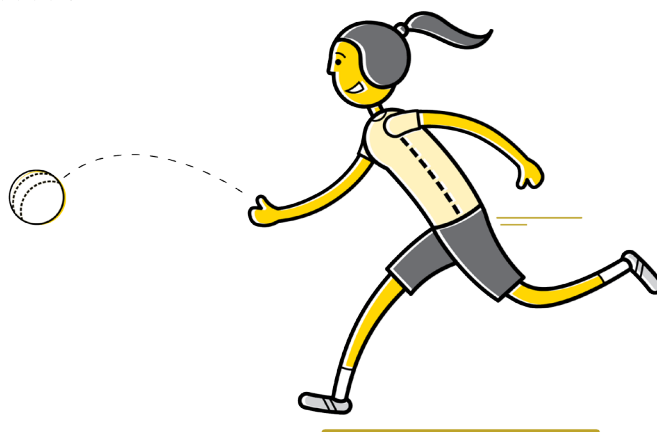
This is a Girls Only competition.

Teams

Each team comprises of 8 players. Squads are limited to 10 players.

Umpires & Scorers

Umpires and Scorers in the first instance will be supplied by local clubs or coaches within Chance to Shine. The role can also be taken on by PE staff & trained ECB Cricket Activators/Young Leaders.





Clothing & Equipment

Schools and clubs to liaise to provide all players with the appropriate cricket clothing, i.e. PE kit. Cricket whites are not necessary.

Schools are encouraged to bring their own cricket kit to the event (bats, padding and helmets where necessary). Organisers will supply match balls, stumps and pitch markings.

Playing Conditions

Any players involved in an England Development Squad or Kia Super League Regional Development Centre are excluded from this competition. Any teams found to be playing these players will be disqualified. County players **ARE** eligible.

Venues

To be confirmed by local organisers. Organisers are encouraged to ensure high quality venues, supporting an excellent playing experience – ideally more than 1 pitch available.

- Boundary sizes are listed in **Appendix 1**
- Play should be from one end only (this can be changed for each innings to ensure even pitch wear if required). This helps the game to be played quickly.
- Games should last no more than one hour and umpires and officials/teachers are encouraged to have their players ready to bowl and bat.
- Pitch lengths are defined by age group and are listed in **Appendix 1**
- Teams shall consist of 8 players each, a maximum of 10 per squad.
- Each match shall consist of one innings, a maximum of seven 6 ball overs.
- A maximum one over shall be bowled by each bowler. The nominated wicketkeeper cannot bowl.



- Umpires are instructed to apply a consistent interpretation in regard to calling wide balls. Pitch markings are encouraged to be used to aid this.
 - If the ball passes either side of the wicket sufficiently wide to make it virtually impossible for the striker to play a 'normal cricket stroke' both from where they are standing and from where they should normally be standing at the crease, the Umpire shall call and signal 'Wide'. NOTE: The above provision does not apply if the striker makes contact with the ball.
 - Two batters shall be at the wicket at all times during an innings. In the event of a team losing 7 wickets within the permitted 7 overs, the last batter shall continue batting, with the last batter out remaining at the wicket as a non-striker. This is known as 'Last Batter Stands'.
 - When a batter reaches or passes a personal total of 20 she shall retire, but may return on the departure of the 7th batter. Retired batters must return in order of their retirement and take the place of the retiring or dismissed batter. Two 'live' batters shall be at the wicket until such time as the 7th wicket has fallen. The batter shall retire again when she scores an additional 20 runs on her return to the crease, unless the batting team have no more batters to come in that have also been retired.
 - If the ball passes, or would have passed, above shoulder height when the ball has pitched, or above waist height without the ball pitching of the batter standing upright at the crease, the umpire at the bowlers end shall call and signal 'No ball'. If the ball bounces more than twice before reaching the batter this should also be called 'No ball'. (Three bounces or more before the popping crease)
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Scoring

Standard scoring rules of cricket (runs completed, plus boundary 4s & 6s) as well as:

Ball

- A No Ball shall score 2 penalty runs, recorded as a no ball extra
- From a No ball struck by the batter, runs shall be scored as in scoring regulations
- Law 24.14, stating that a no-ball shall not count as one of the over, shall only be applicable in the 7th over of any innings.

Wide

- If a wide ball is called, then 2 runs shall be credited under extras; any additional runs shall be credited under extras every time the batters complete a run, i.e. wide ball plus batters running one run = 3 runs
- Law 25.7, stating that a wide ball shall not count as one of the over, shall only be applicable in the 7th over of any innings.



Results

The team scoring the most runs in its innings shall be the winner. If the scores of both teams are equal, then the team taking the greater number of wickets shall be the winner.



If two teams are level on points at the end of the league stages, then the result between the two sides will determine the overall winner. If this cannot decide the outcome, then run rate will then decide the winners.

This is calculated as follows:

The total runs scored in the group games are added together with the wickets taken, each wicket taken will count as 10 runs towards the total. This will then be added

together and the team with the highest overall score will win if scores are still level after this then it will go to the team who has taken the most wickets in their games. If a result cannot be reached after all this, then a bowl out between the two teams will take place.

Where matches are rained off / unfinished a bowl out with each person bowling one delivery at 3 stumps shall decide the winners. Eight players will bowl alternately at stumps and if scores are level after eight attempts each it shall go to sudden death where the team with the most strikes with an equal amount of deliveries shall be declared the winners. No ball rule applies with no extra delivery. The ball may only bounce once.



Methods of Dismissal

Apart from the normal methods of dismissal contained in the Laws of Cricket, the following applies: -

In a 'Last Batter Stands' scenario, if the non-striking batter is run out then this will class as a dismissal, and then innings will be classed as completed. There will be no LBWs unless a batter deliberately blocks the ball in front of the stumps

The organiser's decision is final.

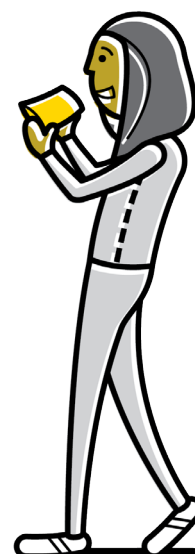
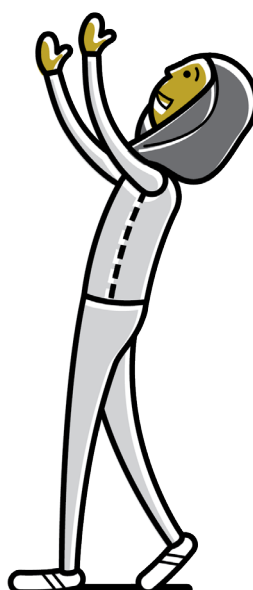
Wet Weather/ Indoor

Should matches not be able to take place outdoors due to weather conditions, then organisers can ensure play takes place by adopting the Indoor format rules if a suitable indoor venue is available.

Please refer to the Chance to Compete Indoor rules in this scenario

Finals Day

Venue and date TBC by local County Boards





APPENDIX 1

Year Group	Pitch Length	Boundary Size	Ball Size
7 (u12)	18 yards	Max. 45m	Junior 4 3/4 oz
8 (u13)	19 yards	Max. 45m	Junior 4 3/4 oz
9/10 (u14/u15)	20 yards	Max. 50m	5 oz*
11 (u16)	22 yards	Max. 55m	5 oz*

*Where suitable 5 oz balls cannot be accessed, we recommend using a Senior 5 1/2 oz as an alternative

All the above recommendations are based on the new ECB Recommended Junior formats (December 2018)

Year groups listed above are not mutually exclusive – so if a Year 8 competition takes place then Year 7 pupils are eligible to compete. The rules regarding county age group players still exist, even if the individual is within a younger age group.

Please refer to local organisers about gender eligibility for these competitions. These rules are a framework which can be used across any competition and the local organiser will define whether this is a 'boys', 'girls' or 'mixed' competition.

The eligibility of county age group players in relation to girls' competitions and girls' competing within boys' or mixed events does not apply.