

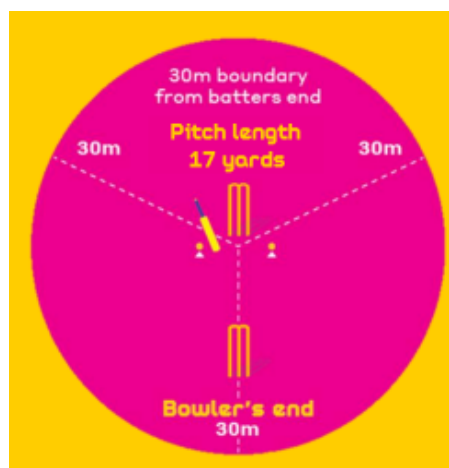
U9 FESTIVAL FORMATS



DYNAMOS CRICKET

COUNTDOWN CRICKET (6-A-SIDE) 60 BALLS

PLAYERS	6
TIME REQUIRED	Approx 50 minutes
BOWLING	5 Balls per player and then rotate with next fielder to bowl Each player will bowl twice Underarm & overarm bowling is allowed
PITCH LENGTH	17 Yards
BATTING	Pairs (20 Balls Per Pair) Umpires should use their discretion to swap batters so each is given the opportunity to contribute
SCORING	Via Countdown Cricket Scorers App Android - Click Here IOS - Click Here
RUNS	Are scored by hitting past (4 runs) or over (6 runs) the boundary or completing "runs" between the wickets. No-balls and wides are scored as 2 runs to the batting team and no extra delivery bowled
FREE HIT	Following a no ball or wide, the batter receives a "free hit" from the batting tee, and any runs scored are added to the total for that delivery (for example 2 runs for a wide, plus 1 run from the "free hit" = 3 runs) Batters have 3 seconds to take their free hit and it must be hit Infront of square
OUT IF	Bowled, Caught, Run-out (if out, swap ends and continue, 5 runs to be added to the fielding team)
FIELDING	Rotate after each over (5 balls)
BYES	Yes, if batter misses the ball or it hits part of their body they can still run
NO BALLS / WIDES	Yes, if deemed un-hittable e.g rolling or too high to be hit fairly



DYNAMOS CRICKET

COUNTDOWN CRICKET (8-A-SIDE) 40 BALLS

PLAYERS	8
TIME REQUIRED	Approx 32 Minutes
BOWLING	5 Balls per player and then rotate with next fielder to bowl Each player will bowl once Underarm & overarm bowling is allowed
PITCH LENGTH	17 Yards
BATTING	Pairs (10 Balls Per Pair) Umpires should use their discretion to swap batters so each is given the opportunity to contribute
SCORING	Via Countdown Cricket Scorers App Android - Click Here IOS - Click Here
RUNS	Are scored by hitting past (4 runs) or over (6 runs) the boundary or completing "runs" between the wickets. No-balls and wides are scored as 2 runs to the batting team and no extra delivery bowled
FREE HIT	Following a no ball or wide, the batter receives a "free hit" from the batting tee, and any runs scored are added to the total for that delivery (for example 2 runs for a wide, plus 1 run from the "free hit" = 3 runs) Batters have 3 seconds to take their free hit and it must be hit in front of square
OUT IF	Bowled, Caught, Run-out (if out, swap ends and continue, 5 runs to be added to the fielding team)
FIELDING	Rotate after each over (5 balls)
BYES	Yes, if batter misses the ball or it hits part of their body they can still run
NO BALLS / WIDES	Yes, if deemed un-hittable e.g rolling or too high to be hit fairly

TRADITIONAL PAIRS CRICKET

6-A-SIDE



Wiltshire
Cricket

PLAYERS	6
TIME REQUIRED	Approx
OVERS	12
BOWLING	2 overs per bowler
PITCH LENGTH	17 Yards
BATTING	Pairs (4 Overs Per Pair) Umpires should use their discretion to swap batters so each is given the opportunity to contribute
SCORING	Each team starts on 200 runs
RUNS	Are scored by hitting past (4 runs) or over (6 runs) the boundary or completing "runs" between the wickets. No-balls and wides are scored as 2 runs to the batting team and no extra delivery bowled
OUT IF	Bowled, Caught, Run-out, stumped, hit wicket (if out, swap ends and continue, 5 runs to be taken from the batting total)
FIELDING	Rotate after each over
BYES	Yes, if batter misses the ball or it hits part of their body they can still run
NO BALLS / WIDES	Yes, if deemed un-hittable e.g rolling or too high to be hit fairly. 2 runs awarded and no extra ball bowled

TRADITIONAL PAIRS CRICKET

8-A-SIDE



Wiltshire
Cricket

PLAYERS	8
TIME REQUIRED	Approx
OVERS	8
BOWLING	1 over per bowler
PITCH LENGTH	17 Yards
BATTING	Pairs (2 Overs Per Pair) Umpires should use their discretion to swap batters so each is given the opportunity to contribute
SCORING	Each team starts on 200 runs
RUNS	Are scored by hitting past (4 runs) or over (6 runs) the boundary or completing "runs" between the wickets. No-balls and wides are scored as 2 runs to the batting team and no extra delivery bowled
OUT IF	Bowled, Caught, Run-out, stumped, hit wicket (if out, swap ends and continue, 5 runs to be taken from the batting total)
FIELDING	Rotate after each over
BYES	Yes, if batter misses the ball or it hits part of their body they can still run
NO BALLS / WIDES	Yes, if deemed un-hittable e.g rolling or too high to be hit fairly. 2 runs awarded and no extra ball bowled